## Application or Docket Number 09/833634 02 6590-006 PATENT APPLICATION FEE DETERMINATION RECORD Effective October 1, 2000 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE (Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS** 5 RATE FEE RATE FEE **FOR** NUMBER EXTRA BASIC FEE 355.00 BASIC FEE 710.00 NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18= OR INDEPENDENT CLAIMS minus 3 = X40= X80= 80 OR MULTIPLE DEPENDENT CLAIM PRESENT П +135= +270= OR \* If the difference in column 1 is less than zero, enter \*0" in column 2 TOTAL OR TOTAL CLAIMS AS AMENDED - PART II **OTHER THAN** 102 SMALL ENTITY OR SMALL ENTITY (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-**AMENDMENT A** REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL PREVIOUSLY AFTER **EXTRA** FEE FEE PAID FOR **AMENDMENT** X\$18= Total QL Minus 20 X\$ 9= 200 OR Independent X80= X40= SOU OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL 400 OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AMENDMENT PREVIOUSLY AFTER EXTRA FEE PAID FOR FEE **AMENDMENT** Total Minus X\$18= X\$ 9= OR Independent X40= X80= OFI FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-NUMBER REMAINING PRESENT TIONAL NDMENT RATE TIONAL RATE PREVIOUSLY AFTER **EXTRA** AMENDMENT PAID FOR FEE FEE Total Minus X\$18= X\$ 9= OR Independent **X80=** X40= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR

If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

The "Highest Number Previously Pald For" (Total or Independent) is the highest number found in the appropriate box in column 1.

""If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

. 2

OR

TOTAL

ADDIT. FEE

TOTAL

ADDIT, FEE